

CYBERMAGE REFERENCE CARD

KEYBOARD COMMANDS

Weapons Menu**[F1]** Inventory Menu**[F3]**
 Darklight Powers Menu.....**[F2]** Exit from Menu**[Esc]**
 From within these menus, you may use **[F1]** - **[F12]** to select a weapon, power or item. If you have more than 12 options in a menu, you may use **[1]** - **[8]** to select option 13 - 20.
 Call Main Menu**[F4]** or **[Esc]** Toggle Main Menu**[Esc]**
 Toggle Pause on/off**[P]**

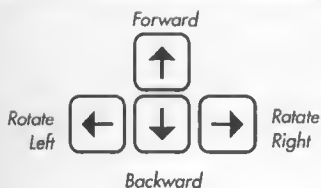
FROM MAIN MENU

Save Game**[S]** Load Game**[L]**
 Quit to DOS**[Q]** Continue game**[C]**
 Reload from last save
 or restart scene if not saved.....**[R]** Options screen.....**[O]**

ON-SCREEN DISPLAYS

Keyboard Command Cycle Monitors
 Reference Page (**Help**)**[?] or [I]** (VDUs) Bottom/Top/Off**[V]**
 Decrease View Window Size**[I]** Increase/Decrease Automap Size**[+]/[-]**
 Increase View Window Size**[J]** Zoom Automap In (Larger Area).....**[>]**
 Toggle Automap On/Off**[M]** Zoom Automap Out (Smaller Area)**[<]**

GAMEPLAY



Walk Forward.....**[Shift] ↑**
 Fire**[Spacebar]**
 Enter Vehicle.....**[Enter]**
 Exit Vehicle/Land (while flying)**[Tab]**
 Open Door/Press Button.....**[Enter]**
 Jump.....**[↑] + [Ctrl]**
 Crouch.....(numpad) **[0]**



GAMEPLAY (CONT'D)

Look Up[E]
 Look Down.....[Q]
 Look Center.....[R]

Sidestep Left[Shift]← or [Z]
 Sidestep Right[Shift]→ or [C]
 Skip NPC Speech[I]

FLIGHT

Ascend[W]
 Descend[X]
 Enter Vehicle.....[Enter]
 Exit Vehicle/Land (while flying)[Tab]

Narrow Aircar Guns' Aim[A]
 Widen Aircar Guns' Aim[D]
 Center Aircar Guns' Aim[S]

DROP-DOWN SCREENS

Clear input.....[Backspace]
 Accept input[Enter]
 Exit Screen[Esc]

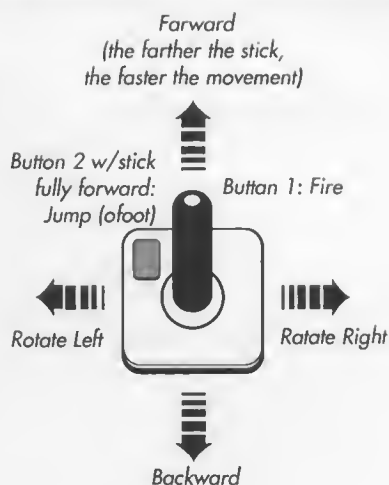
To use screen, press corresponding keyboard keys, or click on keys on screen.

MOUSE CONTROL

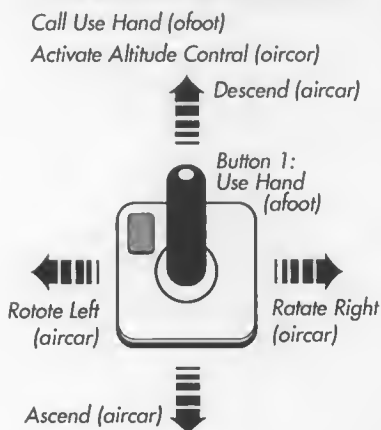
Fire[Fire]
 Forward[Up]
 Rotate Left.....[Left]
 Jump[Space]+[Ctrl]

Run Forward[Run] (hold)
 Backward[Down]
 Rotate Right[Right]

JOYSTICK CONTROL



HOLDING BUTTON 2



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